

# Modelling Extreme Flood Events and Associated Processes

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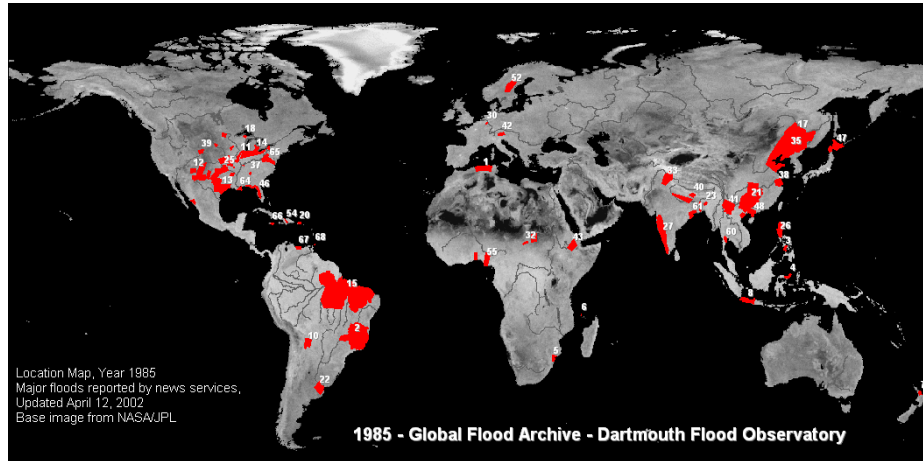


## General

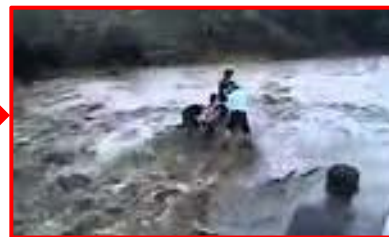
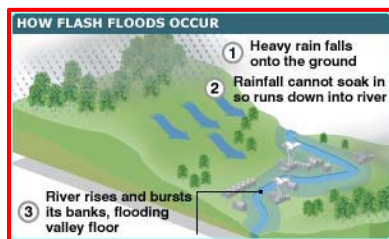
- Flooding essentially a natural process  $\Rightarrow$  need to adapt to climate change and build flood resilience
- Flooding caused by high rainfall  $\Rightarrow$  exacerbated by poor drainage, groundwater saturation, debris etc.
- Flooding leads to water pollution  $\Rightarrow$  often causing significant loss of life due to water-borne diseases
- Flood impact often inadequately predicted due to:
  - Inadequate data and warning systems  $\Rightarrow$  poor planning
  - Inadequate defences and/or insufficient upland storage
  - **Inappropriate modelling tools  $\Rightarrow$  non-specialist users**



## Floods on the Rise



## Flash Floods ⇒ Hazard and Contamination



## Cumbria Floods 2016 ⇒ Short Steep Rivers



## Somerset Levels 2014 ⇒ Mild Slope Rivers



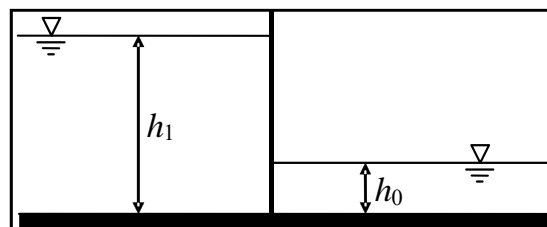
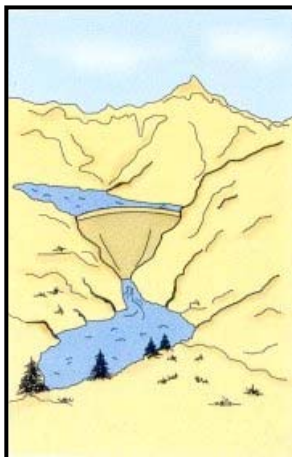
## Drivers of Research Needs for Steep Rivers

- Concern about non-specialist hydraulic modellers with limited expertise using complex CFD tools
- Increasing concern about flood model accuracy for steep river basins & levee breaches  $\Rightarrow$  e.g. Wales
- Traditional 2-D/1-D models not ideal for such flows  $\Rightarrow$  need refining for trans- and supercritical flows
- Models refined to include:- (i) surface/sub-surface flow interactions, (ii) treatment of buildings in urban sites, (iii) hazard risk to people & vehicles in floods

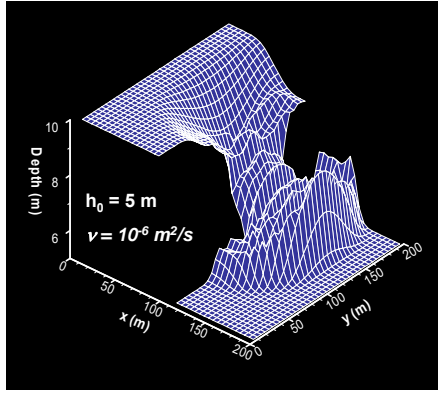


## 2-D Models $\Rightarrow$ ADI v. TVD (Shock Capture)

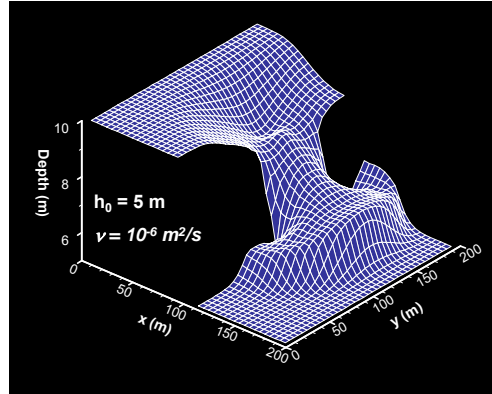
- Dam-Break Problem



## 2-D Models: ADI v TVD (Shock Capturing)



ADI

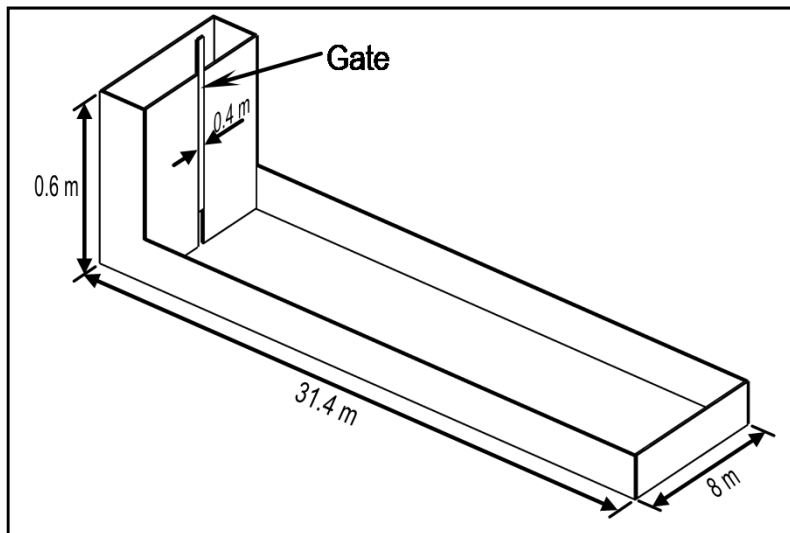


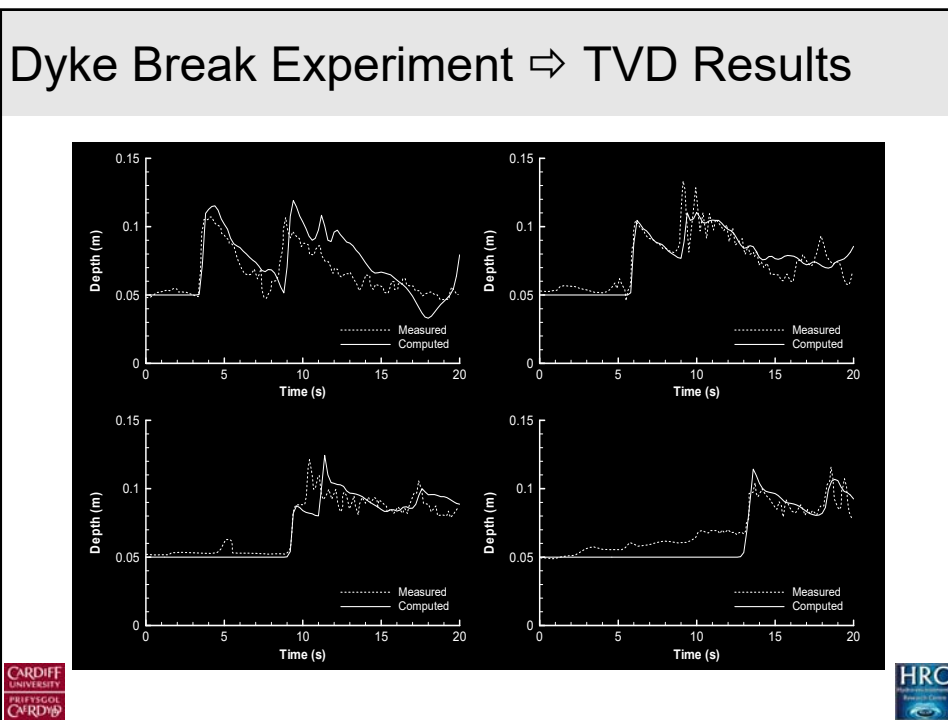
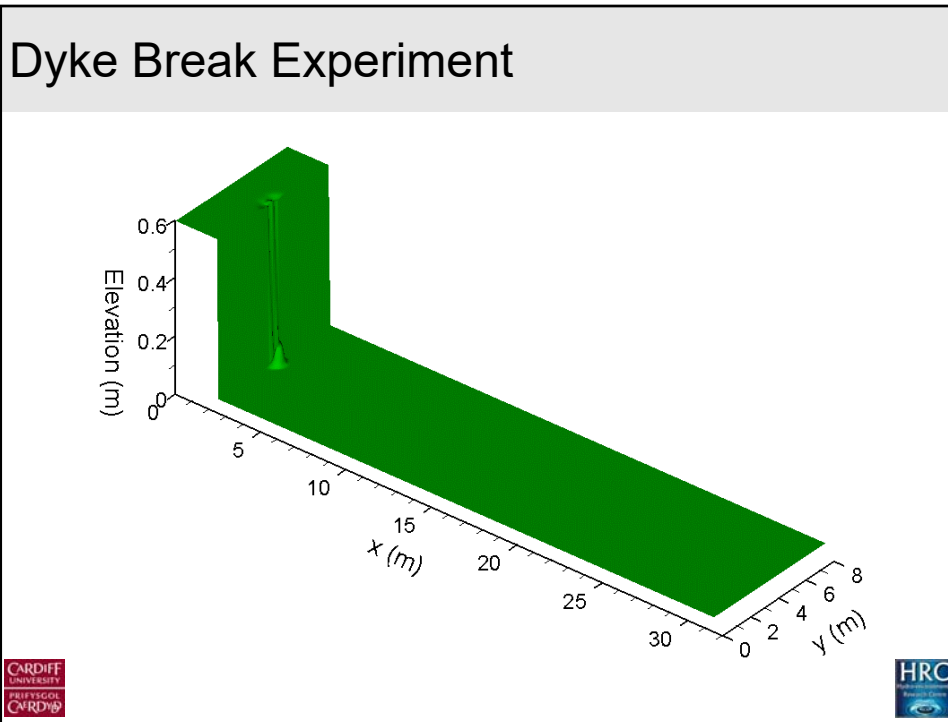
TVD

Need increased dissipation to remove oscillations for ADI Scheme and high Froude number flows



## Dyke Break Experiment (TU Delft)





## Boscastle Flood 2004 ⇒ Short Steep River

- Small picturesque town in South West of UK
- Short river basin with steep valley terrain ⇒ similar to many river basins across UK and world-wide
- Up to 200 mm rainfall fell in 5 hr and predicted to be 1 in 400 yr return period event
- Extensive damage to properties, bridges, highways and other infrastructure
- One of best recorded extreme flood events in UK with trans- and super-critical flows



## View of Boscastle and Valency Valley



## View of River Valency ⇒ Normal Flow



## Boscastle During 2004 Flood





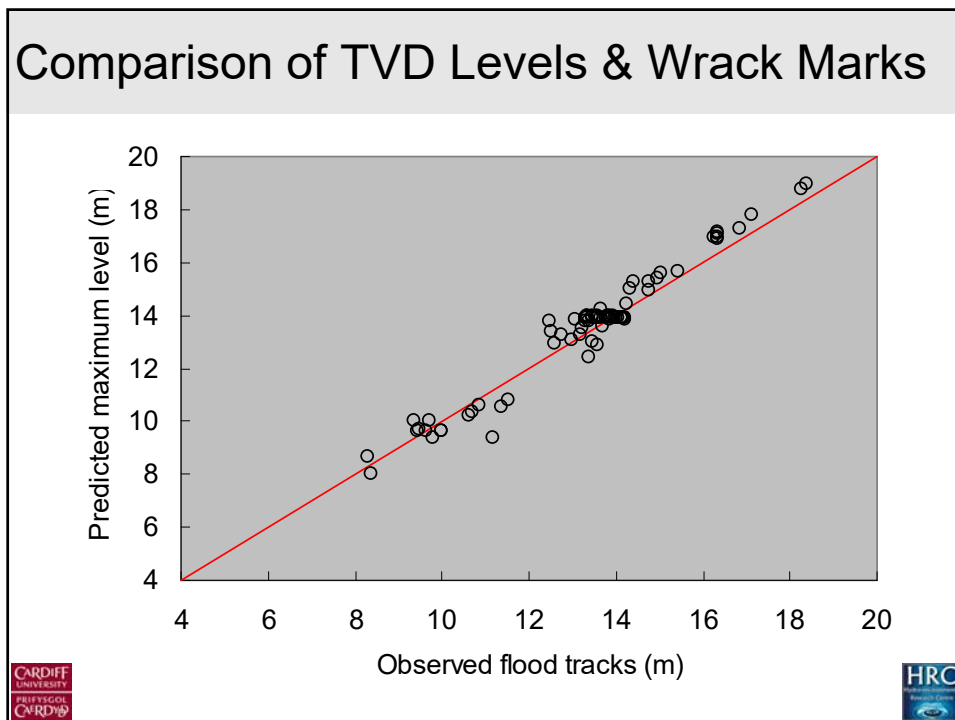
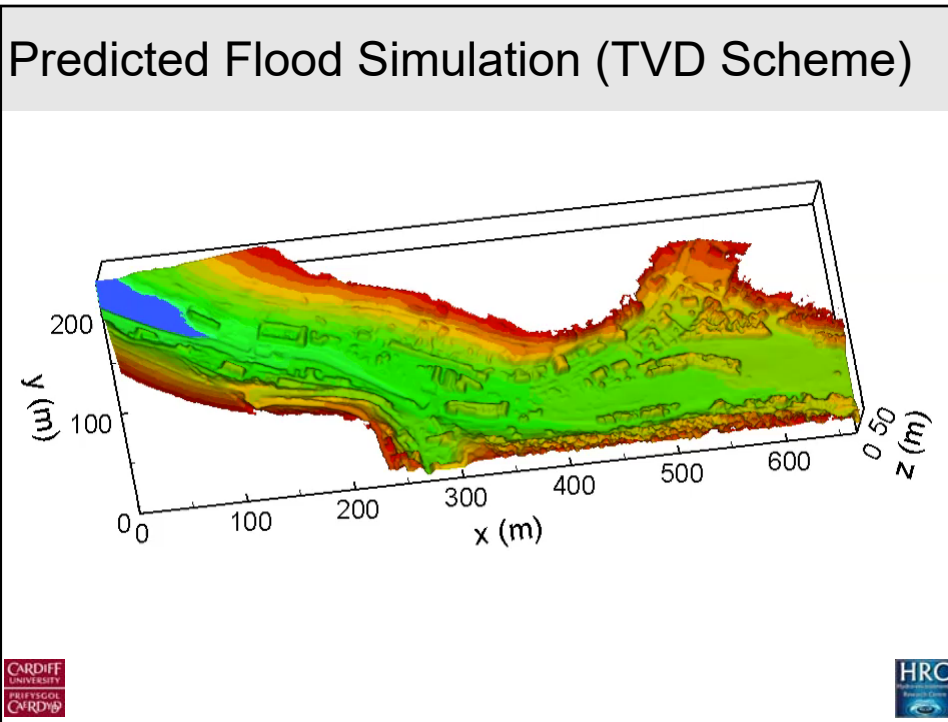
## Model Study Objectives

- Determine model type most accurate for predicting key hydraulic parameters for extreme flood events
- Three different schemes compared:
  - TVD MacCormack (i.e. with shock capturing)
  - MacCormack (i.e. without shock capturing)
  - Simple Inertia (i.e. without inertia – kinematic wave)
- Case studied: 2004 Boscastle flash flood
- Predicted main flood parameters (elevations and inundation extent) compared with wrack marks

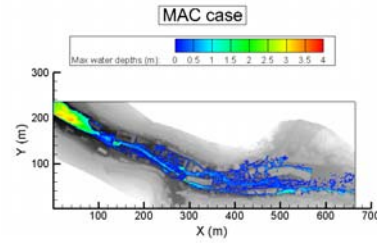
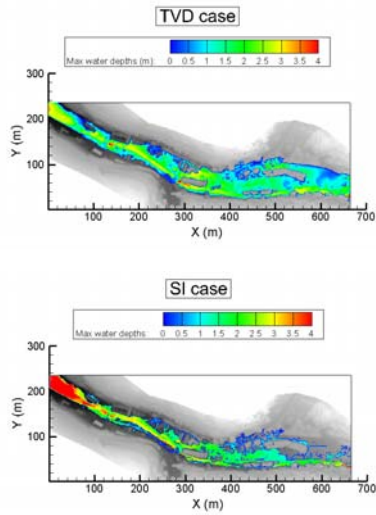


## Boscastle Study Domain





## Flood Elevation Predictions



Model configuration	Nash – Sutcliffe model efficiency
TVD case	0.9863
MAC case	0.8530
SI case	0.8684

Comparisons with wrack mark data

Very different peak elevations and inundation extents



## Borth Flood Wales (2012)



## River Leri Flash Flood (2012)



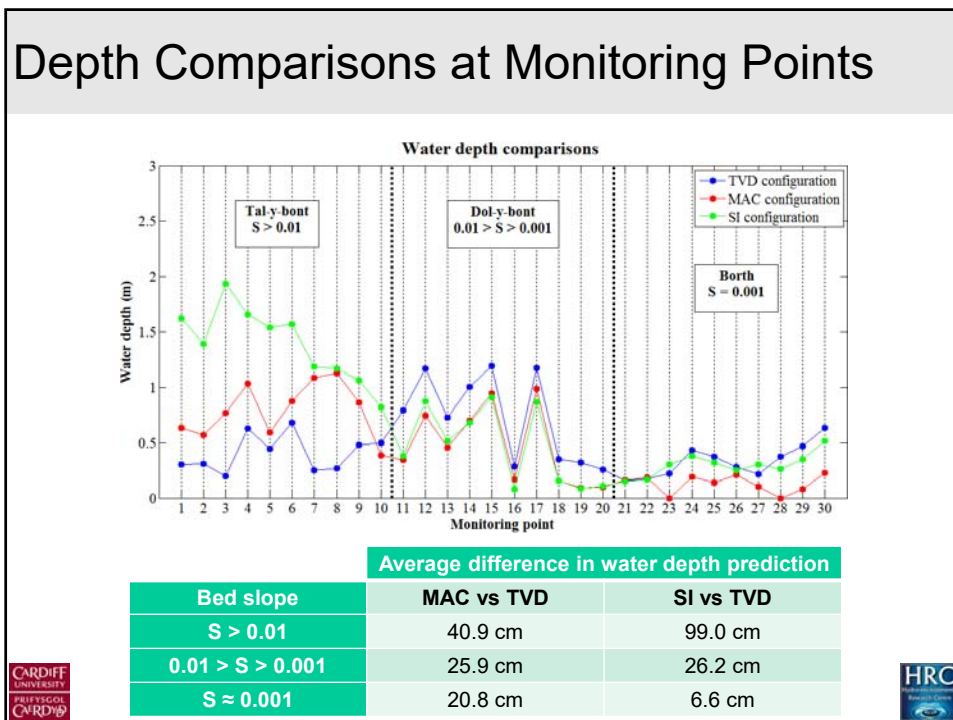
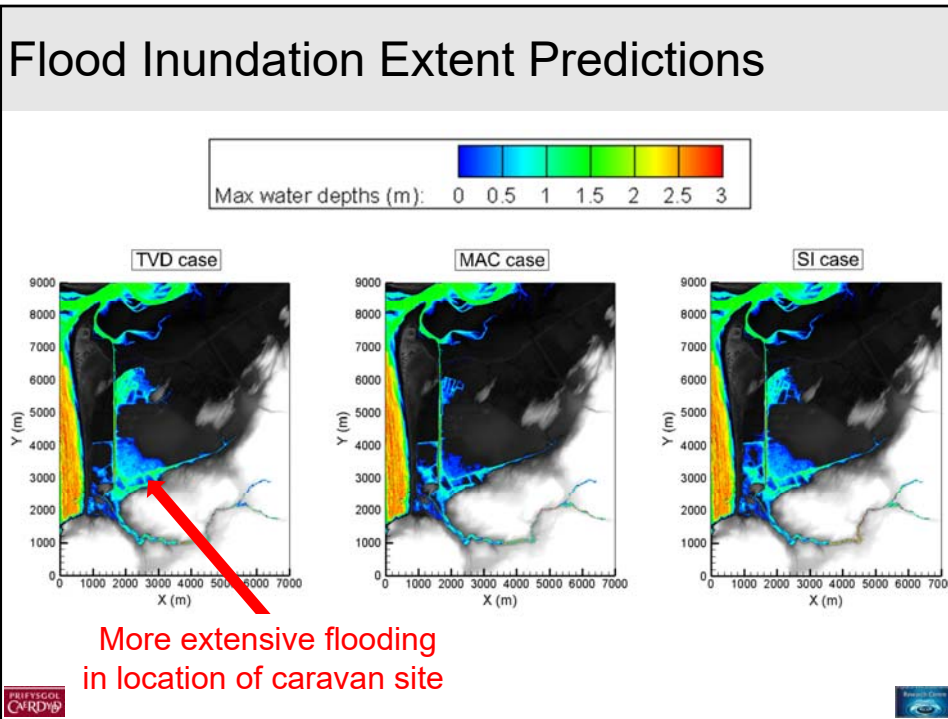
## Borth Study Domain and Depth Monitoring



Depth Monitoring Points at:-

- Talybont (10)
- Borth (10)
- Dalybont (10)



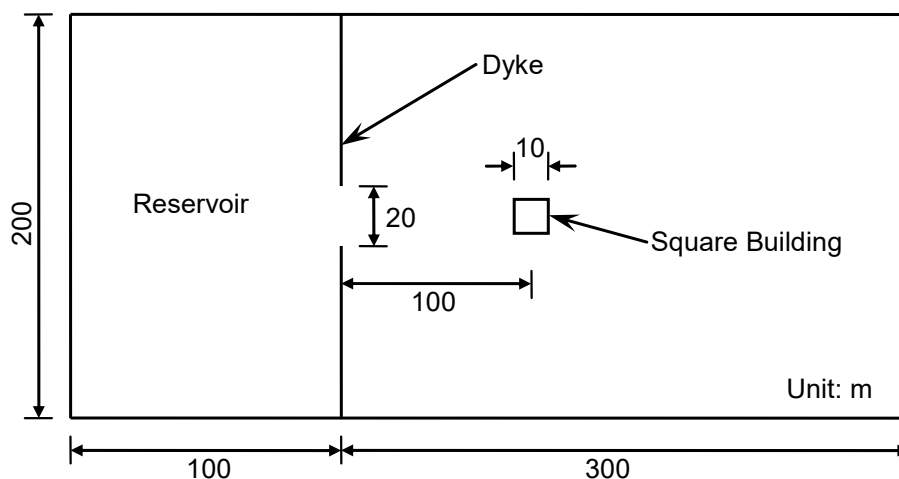


## Refined Treatment of Buildings

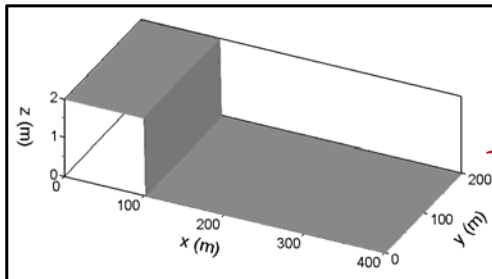
- Buildings in urban environments  $\Rightarrow$  difficult to treat in models to predict accurately key flood features, such as elevations and inundation extent
- Three modelling approaches considered:
  - Modelling buildings as solid blocks  $\Rightarrow$  making buildings impervious
  - Remove buildings and increase local roughness  $\Rightarrow$  not ideal for predicting water quality levels in buildings
  - Remove buildings and treat as porous media  $\Rightarrow$  better for predicting contaminant fluxes into buildings



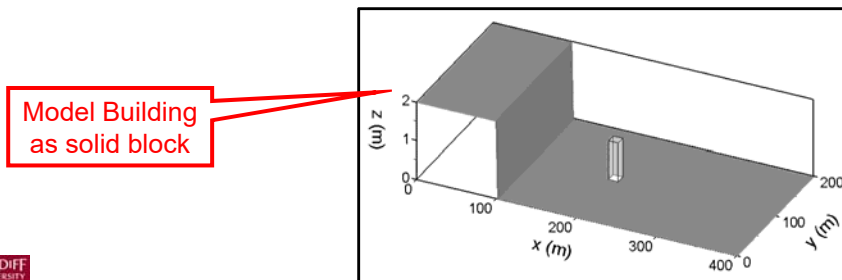
## Flood Interaction with Buildings



## Flood Building Interaction 1 $\Rightarrow$ Solid Building



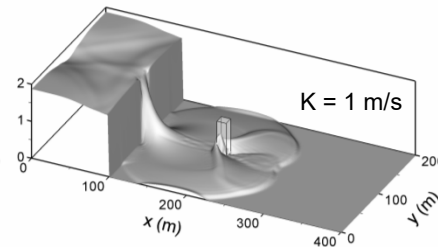
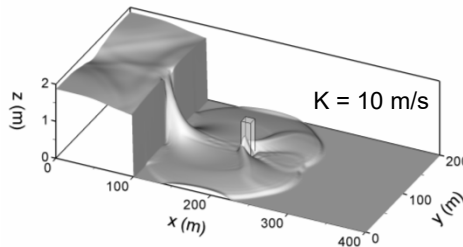
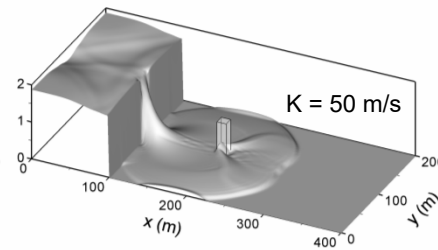
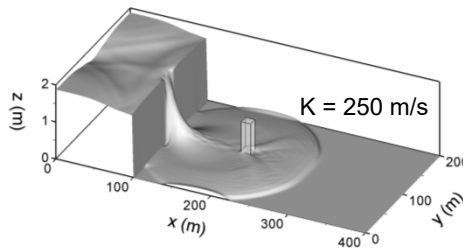
Without Building



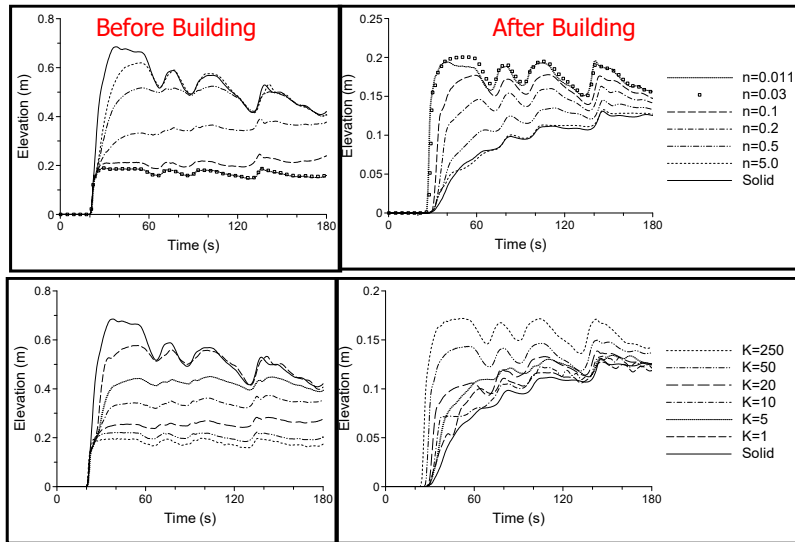
Model Building as solid block



## Flood Building Interaction 3 $\Rightarrow$ Porous Media

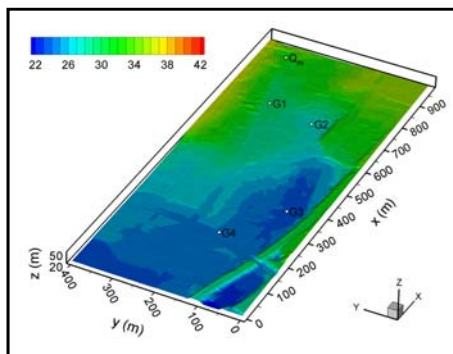


## Flood Building Interaction ⇒ Water Levels

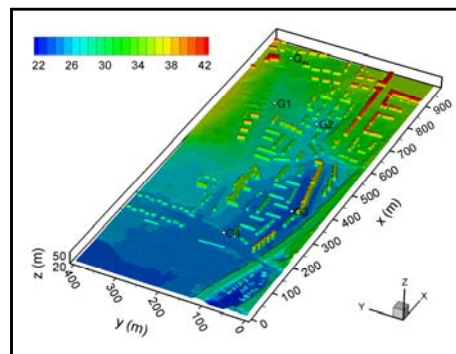


## Flood Inundation of Glasgow

City in Scotland prone to urban flooding



Without buildings



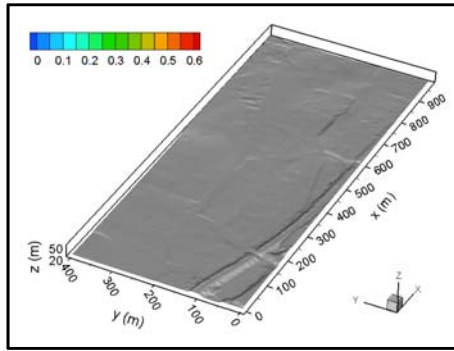
With buildings



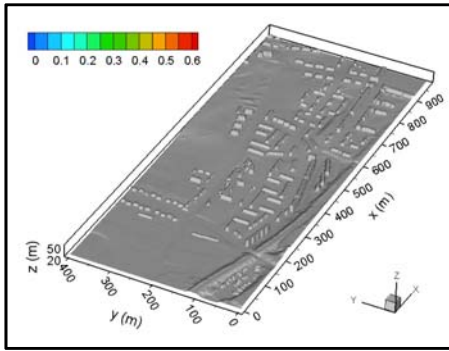


# Flood Inundation of Glasgow

Porous media and solid block methods



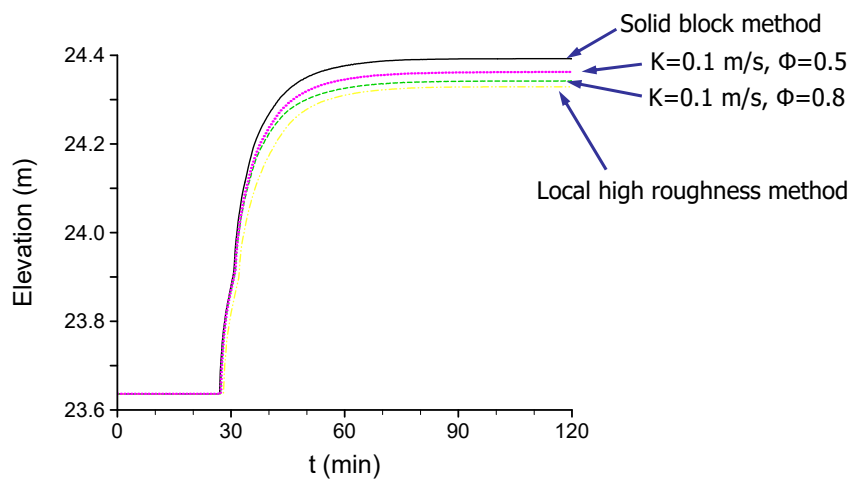
Without buildings



With buildings



# Interaction Between Flood and Buildings



## Moving Vehicles ⇨ Can Exacerbate Floods



Wrong exit  
Debris flow problem



## Emergency Services ⇨ Affected by Floods



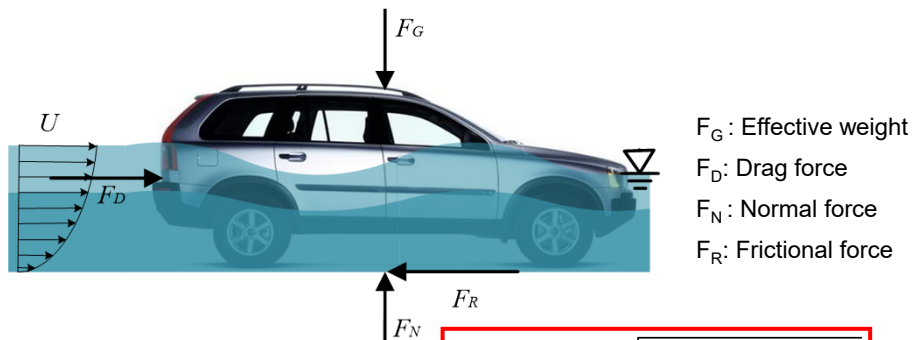
## Incipient Velocity $\Rightarrow$ Vehicles in Floodwaters

- Study first undertaken to determine incipient velocity for fully submerged vehicles
- Subsequent studies undertaken for partially submerged vehicles based on:
  - Formulae derived from fundamental hydrodynamics
  - Scaled flume experiments based on similarity laws
  - Parameter determination and formulae validation
  - Upscaling of incipient velocity for prototype vehicles



## Physics Derived Formulation

- Different forces acting on a partially submerged vehicle



$$U_c = \alpha \left( \frac{h_f}{h_c} \right)^\beta \sqrt{2gl_c \left( \frac{\rho_c}{\rho_f} \frac{h_c}{h_f} - R_f \right)}$$



## Flume Experiments for Vehicle Instability

- Experiments conducted in HRC flume: 15 m long, 1.2 m wide, 1.0 m deep, plastic bed, glass sides
- Critical conditions estimated for prototype vehicles  
 ⇒ models scaled at 1:18 and 3 similarity laws



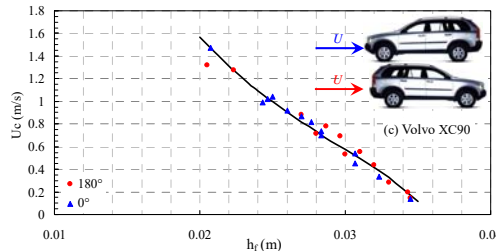
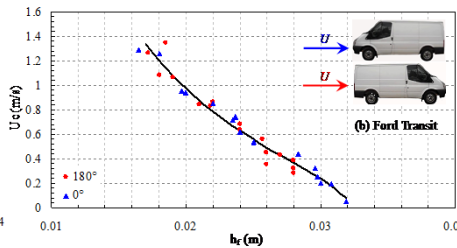
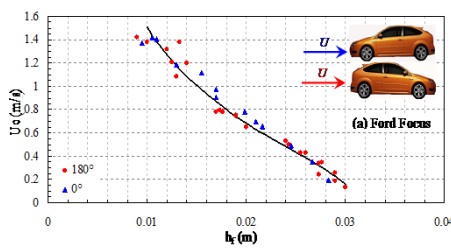
Experimental test flume



Partially submerged vehicle test



## Depth-Incipient Velocity Relationships



Depth-incipient velocity relationships for partially submerged vehicles



## Incipient Velocity $\Rightarrow$ People in Floodwaters

- Similar approach adopted to previous study on incipient velocity for vehicles
- Recent studies for partially submerged human bodies based on:
  - Formulae derived from fundamental hydrodynamics
  - Flume experiments based on similarity scaling laws
  - Parameter determination and formulae validation
  - Estimation of incipient velocity for prototype bodies



## Incipient Velocity of People in Floodwaters

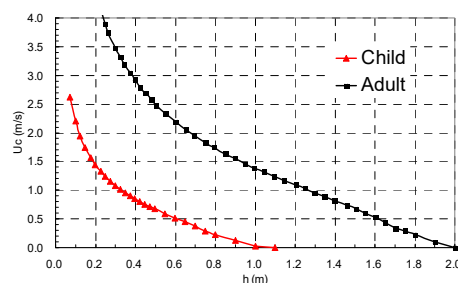
- Keller & Mitsch (1992) balanced forces acting on a flooded body:- buoyancy, weight, frictional resistance and drag:-

$$U_c = 2 \left( \frac{F_r}{\rho_f C_d A} \right)^{0.5}$$

$F_r$  = restoring friction force

$A$  = submerged flow area

$C_d$  = drag coefficient

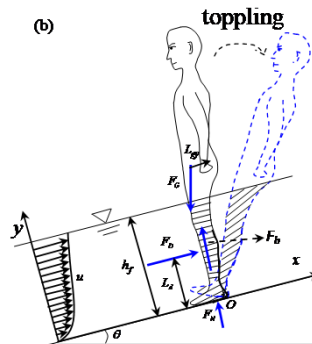


Instability curves for child and adult in floodwaters



## Collaborative Experimental Model Studies

- 186 tests on 1:5.5 scale models undertaken at Wuhan University, China
- Forces analysed on partially submerged body



$F_G$ : Effective weight

$F_D$ : Drag force

$F_b$ : Buoyancy force

$F_N$ : Normal force

$F_R$ : Frictional force



## Hydrodynamics Based Formulations

Critical condition for toppling instability, given by moment around pivot point O :

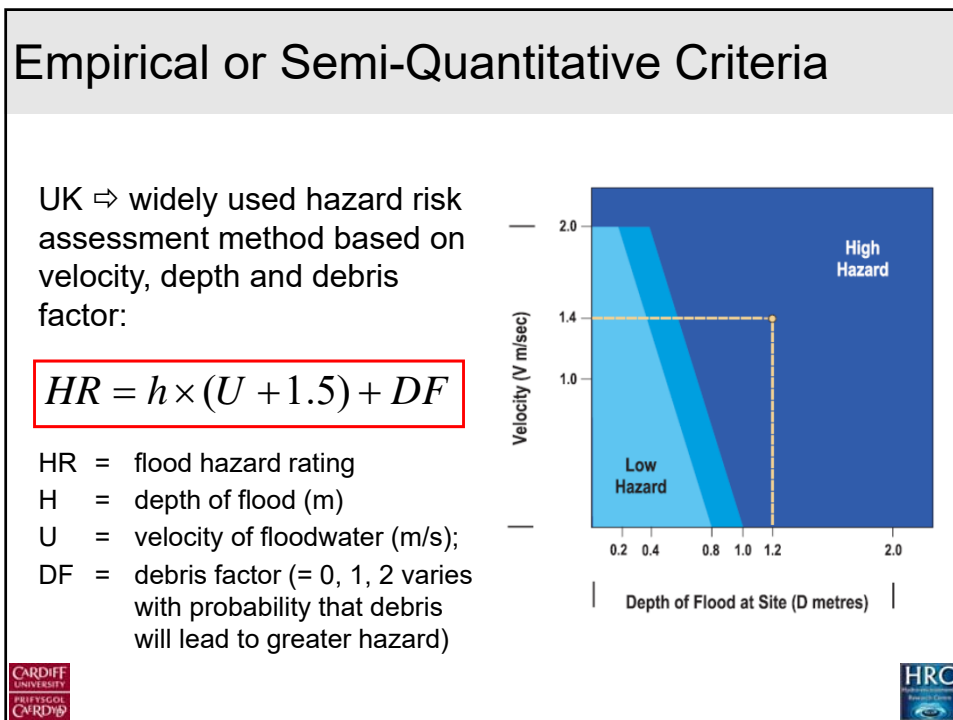
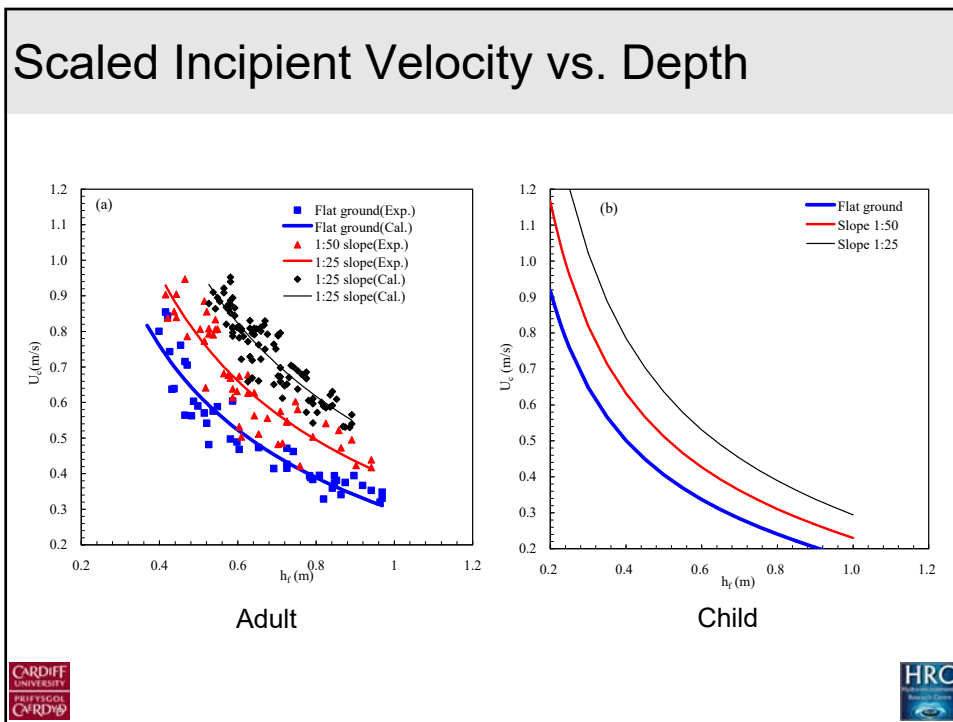
$$F_{Gy} L_{gy} + F_{Gx} L_{gx} - F_D L_d = 0$$

Giving for velocity v. depth:-

$$U = \alpha \left( \frac{h_f}{h_p} \right)^\beta \sqrt{\frac{m_p}{h_f^2 \rho_f} (\cos \theta + \gamma \sin \theta) - \left( \frac{a_1}{h_p^2} + \frac{b_1}{h_f h_p} \right) (a_2 m_p + b_2)}$$

where:  $\alpha, \gamma$  = coefficients (see paper),  $m_p$  = body mass,  
 $h_p$  = body height,  $h_f$  = flow depth,  
 $a_1, a_2, b_1, b_2$  = body shape coefficients





## Determination of Hazard Risk

- Incipient velocity formula from current studies used to assess vehicle and people safety
- Expression used to determine degree of hazard:-

$$HR = \text{Min}(1.0, U/U_c)$$

$U$  = depth-averaged velocity in a cell (m/s);

$h$  = flow depth in a cell (m);

$U_c$  = critical velocity for vehicles or people (m/s);

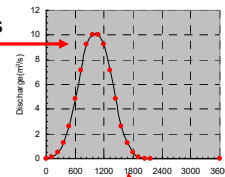
HR = Hazard risk for vehicles and/or people in floods

Safe: if  $HR = 0$ , Dangerous: if  $HR = 1.0$



## Application ⇒ Urban Flooding in Glasgow

$Q_{\text{max}} = 10 \text{ m}^3/\text{s}$



Point X0 = Inflowing location

Points X1-X4 = Comparison sites

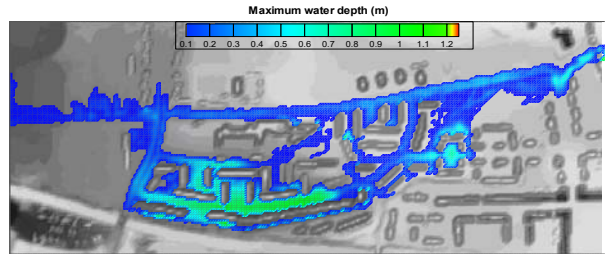


Map of a small urban area in Glasgow

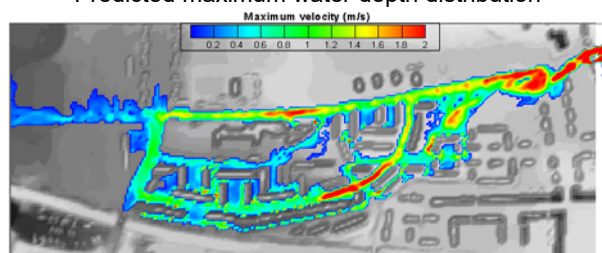




## Predicted Peak Water Depths & Velocities



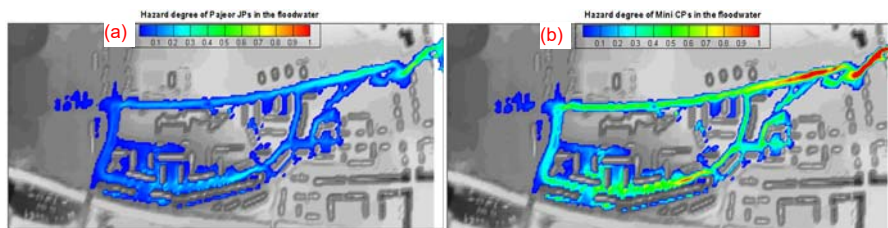
Predicted maximum water depth distribution



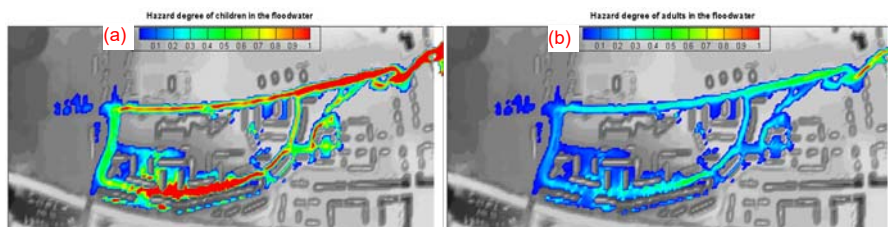
Predicted maximum velocity distribution



## Predicted Hazard Risk ⇒ Vehicles & People



Distributions of hazard degree for vehicles: (a) Pajero; (b) MiniCooper



Distributions of hazard degree for people: (a) Children; (b) Adults



## Conclusions

- Accurate modelling of flooding in steep river basins requires shock capturing (or similar) algorithms
- Treatment of buildings using Darcy's equation with low porosity  $\Rightarrow$  predict pollutant levels in buildings
- New formulae developed to predict critical velocity & depth for people & vehicle safety in floodwaters
- New formulae developed for flood hazard risk  $\Rightarrow$  based on hydrodynamics & experimental data
- **Scope for IAHR to engage more with practitioners**  
 $\Rightarrow$  providing CPD for flood risk modelling etc.



**Thank You**

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